



omega 200 quick start guide

CONTACT

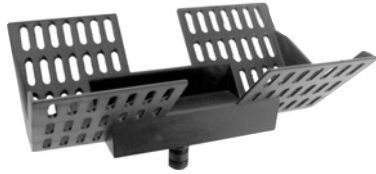
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HOD



SCOOP



ADAPTOR



AUTO ADD AND MANUAL ENTRIES

AUTO ADD

In this mode key pressing is greatly reduced, allowing the experienced user to count/cash up even quicker.

Starting at 1c, the Omega A1 will count the coins in the scoop as before. When the scoop is removed the amount will BE AUTOMATICALLY ADDED to the total and will then scroll up to the next denomination. This is repeated through all coins and notes. The only time that the user will need to press a key is to by-pass a denomination if there is none to be counted.

MANUAL ENTRIES

You can manually enter the number of coins or notes you have instead of placing them onto the machine. This is more efficient if for example, you only have a few notes or coins.

While the denomination is displayed, use the numeric keypad to enter the NUMBER OF NOTES OR COINS you have, followed by the **Enter** key. This will add the appropriate value to your Sub and Grand Total.

GRAMS MODE AND ERRORS

Press the **PACKAGED NOTES** and **PACKAGED COINS** keys together to enter the Grams Mode.

The weight in Grams will be displayed, as shown below:

0.0
Grams Mode

You can use this mode for example, to find out the weight of letters or small parcels to determine postage costs.

To exit this mode, press the **PACKAGED NOTES** and **PACKAGED COINS** keys together.

COMMON ERROR MESSAGES

HIGH VIBRATION LOCKOUT - Too much vibration. Empty the hod and start again, ensuring machine is placed on a firm surface.

PRESS ZERO KEY - The Scale is not at zero. Push the ON/OFF key once to return the scale to zero.

SCOOP message - If the machine is asking for the Scoop when the scoop is on the machine, simply **ZERO** the machine by pressing the ON/OFF key once.

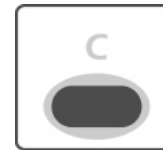
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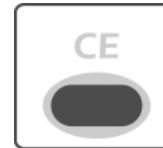
CASHMASTER OMEGA A1



TOTALS & PRINT (Cont...)



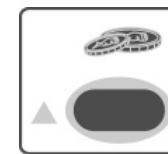
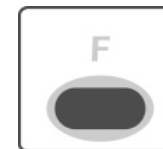
CLEARING THE GRAND TOTAL - press the **C** key. "CLEAR TOTALS, Press C if sure!", press **C** again. Any other key will return the machine to where it was.



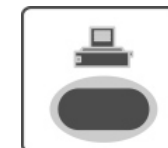
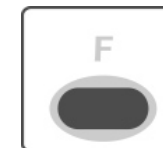
CLEARING THE SUB TOTAL - Press the **CE** key after having selected the denomination to be cleared by using the **UP** and **DOWN Arrow** keys.



AUTO ADD - Press and hold down the **F** key and press the **PLUS (+)** key. "Auto" will be displayed on your screen. To exit this mode, press the same two keys again. (See full explanation - Page 23)

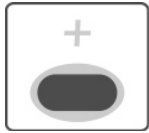


STARTING THE FLOAT - Press and hold down the **F** key and press the **Coin UP** key. Your float will appear in the top left hand corner. To exit this mode, press the same two keys again.



TRANSMIT TO PC - Press and hold down the **F** key and then press the **PRINTER** key.

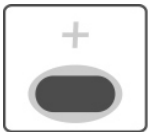
TOTALS & PRINT



ADDING: To add a value, currently on the display, to the total press the **PLUS** key.



SUBTRACTING: To subtract the last value added to the total, press the **MINUS** key while the value is still being displayed and the money is still on the machine.



SUBTOTAL: To find out the value of any denomination subtotal, select the denomination required and, with no weight on the machine, press the **PLUS** key. The display will show the subtotal for the denomination shown and the number of pieces.



PRINTING THE TOTALS: Providing a printer is connected, you can print the totals by pressing the **PRINTER** key.

N.B.

WHEN USING THE PRINTER IT IS ALWAYS ADVISABLE TO OPERATE THE MACHINE WITH THE MAINS ADAPTER CONNECTED.

BUTTON IDENTIFICATION

PACKAGED NOTES key. Push to select packaged notes and to toggle between band/sleeve.

PACKAGED COIN key. Push to select bagged/rolled coins.

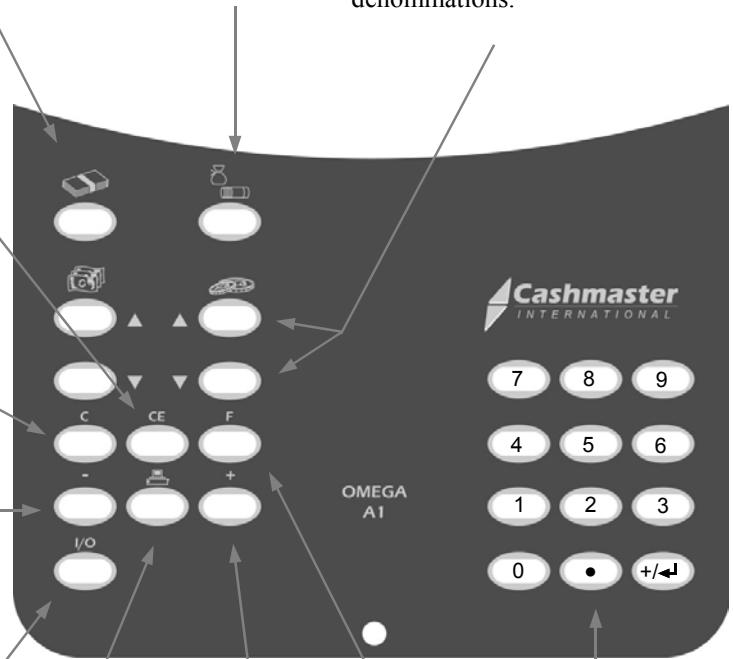
UP and DOWN arrow keys. There are two sets of these keys, one set to toggle between note denominations and another set to toggle between coin denominations.

CE key. Push once to clear sub totals.

C key. Push once to clear the Grand total.

MINUS key. Used to subtract the last value added from the total.

ON/OFF key - Press once to switch machine on. Press and hold down to switch machine off.



PRINT key. Press once for a print out of the totals.

PLUS key. Used to add amounts to the total.

The **FUNCTION** key. See page 21.

NUMERIC KEYPAD, for entering store/till numbers and manual entries.

SETTING UP

All Omega A1 machines come with the following accessories:
Note Hod, Coin Scoop, Adaptor and Instructions.

If any of the above are missing, if you have any problems with your machine or would simply like some more help getting started, then please do not hesitate to contact the HELPLINE on the following number.

08707 662 171

The Helpline is open Monday to Friday 9am until 5pm.

PACKAGED NOTES (cont....)

Recount one bundle of each denomination using loose notes mode to allow the machine to 'learn' the note weight. (This is necessary as the weight of the notes is reliant on the condition of them. If a note has been selotaped or torn then it counts as heavier or lighter. Weather is another factor that changes note condition. Notes in areas with greater rain fall will always be heavier. The machine will learn this but it will need to be taught what the notes weigh.)

Reselect packaged notes and continue for the rest of the batch. This situation is likely to occur where a large quantity of notes is received from one source.

To exit this mode press the **Packaged Notes** key or the **Packaged Coins** key .

PACKAGED NOTES

Select packaged note mode by pressing the **Packaged Notes** key.

The screen will show “VERIFY NOTES IN BAND”.

Place the package of notes on the hod - the value is shown on the display.

If the following message is displayed, then the machine has not recognised the bundle as a full bundle.

* **SUSPECT** *
* **BUNDLE** *

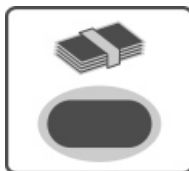
The machine will then display:

**REMOVE BUNDLE
AND COUNT**

Remove suspect bundle and count, using LOOSE NOTE mode.

If the package is very close to the correct weight value, the machine will display the denomination and either (-) or (+) to indicate whether the bundle is light or heavy.

If the light and heavy indicators are repeatedly displayed, it is probably due to the condition of the notes.



GETTING STARTED

Place the Omega A1 on a firm, even surface, away from draughts and vibrations.

Insert NOTE HOD - push down firmly into position.

Plug into mains adaptor (socket at rear of machine) and switch on at mains.

**NOTE: THE COIN SCOOP SHOULD NOT BE
PLACED ON TOP OF THE MACHINE BEFORE
SWITCHING ON.**

Press **ON/OFF** key



Charging

When the Cashmaster is connected to the mains power supply, the LED on the front will show as either RED or GREEN:

Red: When the LED is RED, this indicates that the battery is charging. The charging process takes approximately 2 hours.

Green: When the LED is GREEN, this indicates that the battery is fully charged.

N.B.

WHEN USING THE CP1 PRINTER WITH THE CASHMASTER IT IS ADVISABLE TO OPERATE THE OMEGA A1 WHILE IT IS PLUGGED INTO THE MAINS.

ENTERING COUNT INFO

When the Omega A1 is initially switched on, it will ask for a store number. This number can be entered by using the numerical keys (max. 3 digits). Thereafter, the number will be stored in the memory of the machine, and will appear on the screen each time the machine is switched on. Should the number need to be changed at a later date, this can be done by phoning the Helpline.

Store-Nr XXX

Use the numeric keypad to key in your store number, then press the **Enter** key:



Store-Nr 123
Cashier-Nr XXX

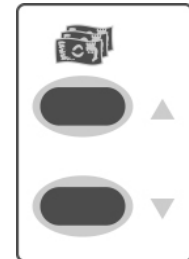
Again, use the numeric keypad to key in the Cashier number, then press the **Enter** key.

Store-Nr 123
Till Dr-Nr XXX

Now key in the Till Drawer number and press **Enter**.

LOOSE NOTES

Select denomination by pressing the **Note UP** or **Note DOWN** Arrow key.



0.00	£0
E5	(0)

Denomination

Apply notes in groups of around 20 or so at a time. Continue adding notes to the hod, until all of that denomination has been counted. To add the value of the notes on the hod to the Grand Total (**Unless in Auto Add mode - see page 23**) press the PLUS (+) key while notes are still on the hod.

If "TOO MANY NOTES REMOVE SOME" is displayed, there are too many notes in the group just applied. If this happens, take some off the hod until a valid reading is displayed, then continue.

0.00	E35	← VALUE
E5	(7)	← NO OF PIECES

Use the **Note UP** or **Note DOWN** arrow keys to select the next denomination.

BEGINNING NOTE COUNTING

DEFINING CUPS AND FLOAT

The next screen will show

Cups
>1=WITH 2=W/OUT

Press 1 or 2 to select whether the count should be made with, or without till cups, then press the **Enter** key. If you choose option 1 (With) you will have to calibrate the Till Cup weight as described on Page 10. If you choose option 2 (Without) you will have to use the scoop provided.

Float
>1=WITH 2=W/OUT

Again, select 1 or 2 to confirm whether the count should be done with, or without a float, followed by the **Enter** key. If you choose option 1 (With) the float will start at the default value of €100 (This can be changed later). If you choose option 2 (Without) then the count will start at zero.

DEFINING CUPS AND FLOAT

If you selected option 1 (With) from the “Cups” menu then you will have to calibrate the weight of the cup into the machine. Once you have made a selection from the “Float” menu you will see the following message:

**No Scoop Weight!
Press F and -**

Press  and  to enter Cup calibration

After a brief period, the machine will show:


**Place empty Till
Cup on hod**

Place an empty Till Cup onto the hod. After a few seconds the display will show:

**Please Remove
the Till Cup**

The cup is now calibrated. This will not need to be done again unless the till cups used are changed, at which point please repeat the steps above to reset the Cup calibration.

PACKAGED COIN

Press the  key until the following is displayed:

**0.00 VERIFY IN
BAG/ROLL**

Place a bag or roll of coins on the hod. If the Omega A1 recognises the weight then the denomination, together with the value, is shown on the display (example below).

**E10.00 x 20c
IN BAG/ROLL**

If the machine does not recognise the weight as a full bag or roll the following will be displayed

*** SUSPECT ***
*** BAG/ROLL *** then **SELECT ACTUAL
COIN VALUE**

Using the **Coin UP** or **Coin DOWN** Arrow keys, select the actual coin denomination and the machine will then display the value, together with the number of coins in the bag/roll.

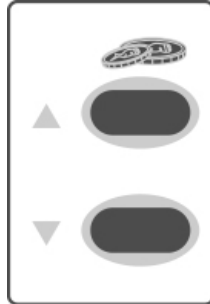
To exit this mode, press the **PACKAGED NOTES** key, a **LOOSE COIN** key, **PACKAGED NOTES** key or a **LOOSE NOTE** key.

LOOSE COIN

Press the **Coin UP** or **Coin DOWN Arrow** keys to select Loose Coin Mode.

Display will show if till cups are not used:

APPLY EMPTY SCOOP TO HOD



Place empty coin scoop on hod (**Note. Do not place scoop on the scale before switching it on.**)

Select denomination by pressing the **Coin UP** or **Coin DOWN Arrow** keys.

Place loose coins in the scoop, the number of coins, together with the value, is shown on the display.

0.00	15.50
50c	(31)

To add this amount to the Grand Total press the **PLUS (+)** key.



To exit this mode, press the **PACKAGED NOTES** key, **PACKAGED COINS** key or a **LOOSE NOTE** key.


DEFINING CUPS AND FLOAT

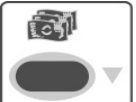
If you selected option 1 (With) from the “Float” menu then you may wish to change the default float value, if you use a float other than €100. To change the float value:


Press  and  The screen will then show:

Float
- - - - , - X 100,00

The “X” indicates which part of the float value (shown on the right) will be changed. You can move the indicator left and right by pressing the  and  keys respectively..

To change the indicated value, press the  key to increase the value by 1 digit.

Press the  key to decrease the value by 1 digit.

Once you have set the value, press the  key to return to normal operation.

TEACHING THE MACHINE

Initial Programming - Notes Only

All Cashmaster machines are calibrated at the factory to the exact note weights of all Euro currency. As note weights vary slightly depending on age and usage, the following should be completed on receipt of your new machine.

Place 8-10 notes, of the chosen denomination (i.e €20 notes) onto the hod. After a reading is displayed, continue adding notes in small numbers. Remove notes and repeat until you can increase the number of notes applied each time. Eventually the machine will accept up to 30 notes each time.

The Cashmaster Omega A1 will read the weight of the notes it counts and will make any adjustments required to its permanent memory. Repeat this process for all the other denominations.

If the following message appears on the display, then too many notes have been applied. Remove some, until you get a valid reading, then continue.

**TOO MANY NOTES
REMOVE SOME**

Note: Programming using loose notes MUST be completed for ALL note denominations before packaged notes can be verified.

BEGINNING COIN COUNTING